901:9-2-10 **Ring games.**

- (A) In any game at a fair in which rings are thrown over blocks or prizes, the operator of these style games shall ensure: all
 - (1) All rings must be are round and unwarped; and the target must be vertically and horizontally level as well as vertically straight. No slanting blocks are permitted. A clearance of at least three-eighths of an inch on one side measured from the inside of the ring to the block or target is required.
 - (2) The target is vertically and horizontally level as well as vertically straight;
 - (3) No slanting blocks; and
 - (4) There is a clearance of at least three-eighths of an inch on one side measured from the inside of the ring to the block or target.
- (B) Ring the bottle games. The operator of these style games shall ensure: The
 - (1) The table or stand supporting the bottles shall be of is at a height so that the top of the bottles to be ringed will not exceed four feet in height from ground level. If the game is trailer-mounted, the inspector shall determine the height of the base on which the game is set. No obstruction shall be placed between, around, or above the bottles at any time. The clearance of the ring shall be such that there will be no less than one-fourth inch clearance measured from the inside of the ring to the neck of the bottle. Ring bottle games shall be played on level surfaces, and the distance of all obstructions above or around all items to be ringed shall not be less than four feet.
 - (2) There are no obstructions between, around, or above the bottles at any time;
 - (3) The clearance of the rings is no less than one-fourth inch clearance measured from the inside of the ring to the neck of the bottle;
 - (4) The ring bottle game surfaces are level; and
 - (5) The distance of all obstructions above or around all items to be ringed is not less than four feet.
- (C) Ring the pin game. The operator of these style games shall ensure: Operators of this game shall arrange pins so they remain
 - (1) Pins remain stationary at all times: Pins shall be so arranged that it is possible to ring each and every pin. The top row of pins shall not be higher than four feet

901:9-2-10

- above the ground. If the game is trailer-mounted, the inspector shall determine the height of the base on which the game is set.
- (2) Pins are arranged in a manner in which it is possible to ring each and every one; and
- (3) The top row of pins is not higher than four feet above the ground.
- (D) Cane rack and ring the cane. The operator of these style games shall ensure: Canes
 - (1) Canes shall be so are arranged so that each and every cane can be ringed, including all canes with hooked handles: All canes to be ringed shall have the end which is to be ringed perpendicular with the ground. The clearance of the ring shall be such that there will be no less than three-eighths of an inch clearance measured from the inside of the ring to the head of the cane. The measurement shall be made with the ring held next to the head of the cane.
 - (2) All canes to be ringed need to have the end which is to be ringed perpendicular with the ground; and
 - (3) The clearance of the ring is to have no less than three-eighths of an inch clearance measured from the inside of the ring to the head of the cane. The measurement is to be made with the ring held next to the head of the cane.
- (E) Ring the wooden duck game. The clearance of the ring shall be not less than threeeighths of an inch on one side measured horizontally from the back of the duck's neck to the tip of the duck's beak.
- (F) Hoop-la games and ring the block game. <u>The operator of these style games shall</u> ensure: <u>These</u>
 - (1) These games shall-have three-eighths of an inch clearance on one side: Blocks shall be flat, solid, uncovered and not more than two inches high. No prize shall project over the block. Each block shall be placed on the table with sufficient clearance to permit any hoop to surround the block unobstructed by merchandise. Blocks need not be placed under eigarettes. All prizes displayed on blocks entitles the player to win all the prizes on the blocks. Hoops shall be round and uniform in size.
 - (2) Blocks are to be flat, solid, uncovered and not more than two inches high;
 - (3) Prizes are not projecting over the block;

901:9-2-10

(4) <u>Blocks are placed on the table with sufficient clearance permit the hoop to surround the block unobstructed;</u>

- (5) The player wins all the prizes that are displayed on the blocks; and
- (6) Hoops are round and uniform in size.
- (G) Pitch till you win hoop-la. <u>The operator of these style games shall ensure: Operators shall provide targets that are</u>
 - (1) All targets used are vertical and maintained in a level position at all times (no slanting blocks will be permitted). All rings shall be round and unwarped and have a three-eighths of an inch clearance on one side.
 - (2) There are no slanting blocks;
 - (3) All rings are round and unwarped; and
 - (4) All rings have a three-eighths of an inch clearance on one side.

901:9-2-10

Effective:

Five Year Review (FYR) Dates: 1/3/2024

Certification

Date

Promulgated Under: 119.03 Statutory Authority: 1711.11 Rule Amplifies: 1711.11

Prior Effective Dates: 08/11/1978, 12/23/1986, 06/20/1988, 03/23/2017